



Fast
Hazard

FastFlood Global

API Documentation



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FastFlood API Documentation

Overview

The FastFlood API lets you run hydrodynamic flood simulations and related terrain-processing workflows by submitting a single JSON payload. The API is designed to support:

- rapid hazard-map generation
- forecast-based flood modelling
- dam-break and custom boundary-condition scenarios
- DEM acquisition and preprocessing
- calibration workflows
- exposure/intensity processing
- drainage-focused preprocessing

The API input is based on Pydantic models and accepts both simple scalar values and structured geospatial inputs such as GeoTIFF and GeoJSON.

Quick Start

The fastest way to use the FastFlood API is to send a single JSON payload with an automatic setup option such as autohazard or autoforecast.

1. Quick hazard map

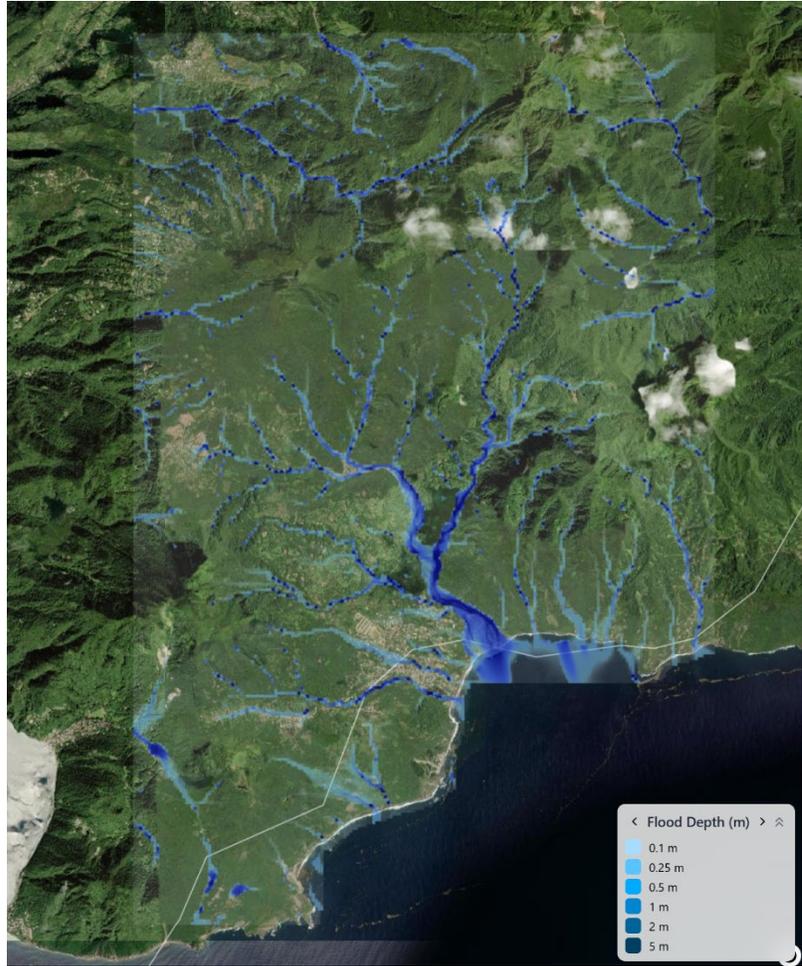
Use this for a simple hazard run based on location, scenario, return period, and resolution.

```
{
  "autohazard": {
    "bbox": [
      5.935549136760547,
      52.212453671885775,
      5.986843342154979,
      52.18101278076109
    ],
    "return_period": 100,
    "scenario": "flashfloodfluvialflood",
    "resolution": "medium"
  }
}
```

This will automatically set up a hazard simulation for the selected area.

Notes

- bbox defines the model area.
- resolution is usually low, medium, or high.
- scenario can combine types like flashflood, fluvialflood, coastal, or dambreak.
- For most first-time users, autohazard is the easiest starting point.

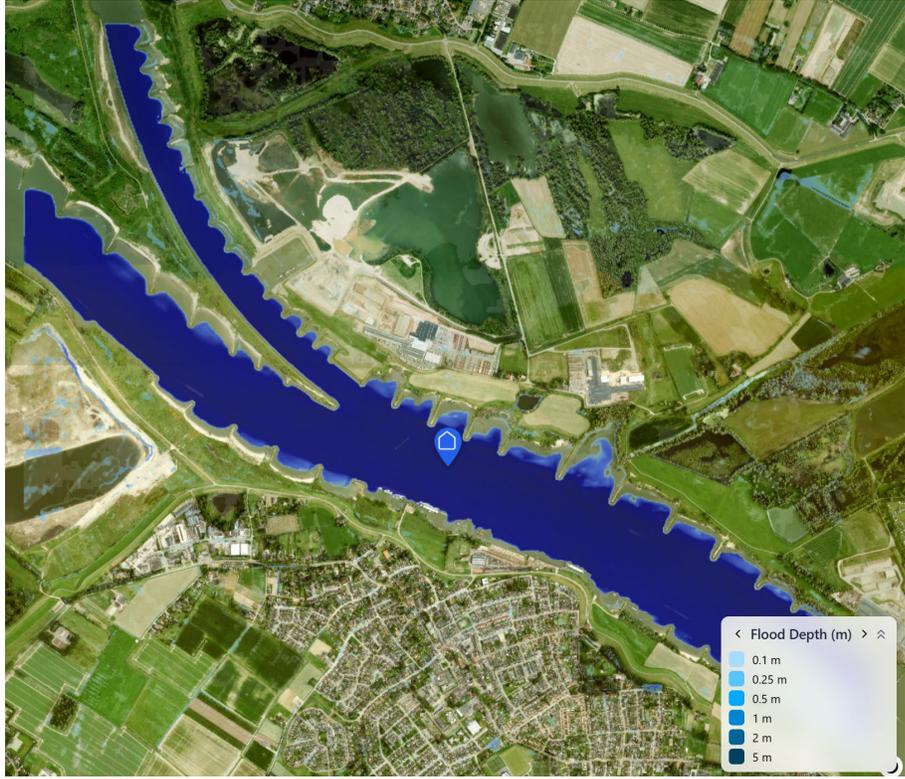


2. Quick forecast run

Use this when you want to run the latest available forecast.

```
{
  "autoforecast": {
    "bbox": [
      6.016699870346243,
      51.88674039341924,
      6.067621750245864,
      51.85529950229455
    ],
    "date": "latest",
    "resolution": "high",
    "scenario": "flashfloodfluvialflood",
    "start_time": 0,
    "end_time": 150
  }
}
```

This will automatically configure a forecast-based simulation using the latest available forecast data.



3. Simple custom event

Use this when you want a manual inflow event with automatically downloaded terrain.

```
{
  "autodem": {
    "bbox": [
      9.282646478085933,
      37.2566357736135,
      9.937936380035964,
      36.733263228301404
    ],
    "resolution": "medium"
  },
  "qin": {
    "latitude": 36.99494950095745,
    "longitude": 9.610291429060949,
    "flow_rate": 3826.1831744142314
  },
  "dur": 1,
  "rain": 0
}
```

This creates a short event with a manual discharge inflow and no rainfall.



Response format

All endpoints return a standard response envelope:

```
{
  "status_code": 200,
  "message": "Model executed successfully",
  "data": {
    "files": [
      {
        "name": "whout.tif",
        "type": "ModelOutputFile",
        "href": "https://..."
      }
    ]
  },
  "errors": null
}
```

It will contain several files linked, that will persist for 24 hours on azure blob storage. Cloud optimized geotiffs can be visualized directly from these download locations using many libraries (e.g. MapLibreGL) built-in COG tif support using HTTP-Get Ranges requests.

| Data name | Description | Type |
|-----------------|---|-------------------------|
| whout.tif | Peak flood depth at every location during the event in meter depth | Cloud optimized Geotiff |
| qout.tif | Peak flow rates at every location during the event in m3/s | Cloud optimized Geotiff |
| dem.tif | Elevation raster in meters above sea level, merging seamlessly national LIDAR and global elevation datasets | Cloud optimized Geotiff |
| vel.tif | Peak flow velocity of the water in m3/s | Cloud optimized Geotiff |
| velx.tif | Peak flow velocity of the water in m3/s x-component for directional visualizing | Cloud optimized Geotiff |
| vely.tif | Peak flow velocity of the water in m3/s y-component for directional visualizing | Cloud optimized Geotiff |
| channel.geojson | Channel polylines, with attribute for drainage area, as well as flow rates | GeoJSON polylines |
| bcond.geojson | Boundary condition locations, points with discharge attribute. | GeoJSON points |
| swd.geojson | Storm water drainage system, estimated in detail. Often empty in default settings as gridded estimates are used | GeoJSON Polyline |
| stdout.txt | Text output from the model, hydro info. | Text file |
| stderr.txt | API Error output, typically empty. | Text file |

Standard response schema

```
class StandardResponse(BaseModel, Generic[T]):  
    status_code: int  
    message: str  
    data: Optional[T] = None  
    errors: Optional[Any] = None
```

Response fields

| Field | Type | Description |
|-------------|----------------|---|
| status_code | integer | HTTP-style status code for the request result. |
| message | string | Human-readable summary of the result. |
| data | object or null | Response payload. For successful model runs this typically contains output files. |
| errors | any or null | Validation or execution errors. Usually null on success. |

Core input model

The main simulation payload is represented by ModelParameters.

The API follows a flexible pattern:

- You may provide data manually, such as your own DEM, rainfall, boundary conditions, or land-surface modifiers.
- You may use automatic setup helpers such as autohazard, autoforecast, autodem, or d_dem.
- Automatic options can be overridden by explicitly providing manual inputs.

Typical design philosophy

A request usually starts with one of these approaches:

1. **Quick hazard map** using autohazard
 2. **Forecast-based simulation** using autoforecast or forecast
 3. **Manual event setup** using custom DEM, rainfall, and boundary conditions
 4. **Terrain preparation** using autodem or d_dem
-

Coordinate conventions

Bounding boxes (BBox)

Several models use a bbox field.

In user-facing JSON, this is provided as an array of four coordinates:

```
[min_x, max_y, max_x, min_y]
```

Based on the examples, this corresponds to:

- left / west boundary
- top / north boundary
- right / east boundary
- bottom / south boundary

In geographic inputs this is typically:

```
[min_longitude, max_latitude, max_longitude, min_latitude]
```

Example:

```
"bbox": [5.935549136760547, 52.212453671885775, 5.986843342154979, 52.18101278076109]
```

Point coordinates

For explicit point-based options such as qin, coordinate order is:

```
longitude, latitude
```

For GeoJSON, standard GeoJSON coordinate order applies:

```
[x, y] = [longitude, latitude]
```

Supported geospatial input styles

Many fields support either:

- an inline object
- a URL to a remote file

GeoTIFF URL

Example:

```
{
  "url": "https://example.com/file.tiff"
}
```

Used for fields such as:

- dem
- rain
- inf
- man
- sm
- mult_chan
- i1, i2, i3

Inline GeoJSON

Example line input:

```
{
  "type": "geojson",
  "geojson": {
    "type": "FeatureCollection",
    "features": []
  }
}
```

GeoJSON URL

```
{
  "type": "url",
  "url": "https://example.com/file.geojson"
}
```

This pattern is used for:

- barriers
 - adaptations
 - bcond
 - swd
 - culverts
 - obs_flood_shp
 - obs_q
 - obs_wh
-

Simulation request model

ModelParameters

This is the main payload for flood simulations.

Domain and terrain

dem

Provide a DEM as a GeoTIFF URL. This defines model extent and resolution.

Type:

- GeoTiffUrl | null

Example:

```
"dem": {  
  "url": "https://example.com/dem.tif"  
}
```

dfdtm

Optional DTM filter applied to background elevation datasets.

Type:

- DTMFilter | null

Example:

```
"dfdtm": {  
  "intensity": 1.0,  
  "iterations": 50  
}
```

d_dem

Automatically download a DEM for a specified area and resolution.

Type:

- DEMOption | null

Example:

```
"d_dem": {  
  "elevation_model_name": "cop30",  
  "resolution": "20m",  
  "bbox": [-6827737.551573, 1722546.650921, -6822960.237306, 1714291.451866]  
}
```

autodem

Automatically obtain and preprocess DEM data for an area, including higher-resolution national datasets where available.

Type:

- AutoDEMOption | null

Example:

```
"autodem": {  
  "bbox": [9.282646478085933, 37.2566357736135, 9.937936380035964, 36.7332632  
28301404],  
  "resolution": "medium"  
}
```

Automatic scenario setup

autohazard

Creates a hazard map setup automatically based on:

- extent (bbox)
- scenario string
- return period
- resolution

This option can populate many required model settings automatically.

Type:

- HazardOption | null

Fields:

| Field | Type | Description |
|----------|--------|---|
| scenario | string | Concatenated scenario keywords. Can include combinations of flashflood, fluvialflood, coastal, dambreak, climate scenario strings such as ssp124, ssp245, ssp460, ssp585, and time-period values between 2020 and 2100. |

| Field | Type | Description |
|---------------|---------|--|
| return_period | integer | Return period in years. Must be between 2 and 1000. |
| bbox | array | Simulation bounding box. |
| resolution | string | low, medium, or high. Invalid values default to low. |

Example:

```
{
  "autohazard": {
    "bbox": [
      5.935549136760547,
      52.212453671885775,
      5.986843342154979,
      52.18101278076109
    ],
    "return_period": 100,
    "scenario": "flashfloodfluvialflood",
    "resolution": "medium"
  }
}
```

Use this when you want a fast hazard product with minimal manual setup.

autoforecast

Creates a forecast-based simulation using a selected forecast date and lead-time window.

Type:

- ForecastOption | null

Fields:

| Field | Type | Description |
|------------|---------|--|
| scenario | string | Same scenario logic as autohazard. |
| date | string | Forecast date in DD-MM-YYYY format, or latest. |
| start_time | integer | Start of forecast window in hours after forecast initialization. |
| end_time | integer | End of forecast window in hours after forecast initialization. |

| Field | Type | Description |
|------------|--------|--------------------------|
| bbox | array | Simulation bounding box. |
| resolution | string | low, medium, or high. |

Example:

```
{
  "autoforecast": {
    "bbox": [
      6.016699870346243,
      51.88674039341924,
      6.067621750245864,
      51.85529950229455
    ],
    "date": "latest",
    "resolution": "high",
    "scenario": "flashfloodfluvialflood",
    "start_time": 0,
    "end_time": 150
  }
}
```

Use this for rapid flood forecasting based on operational forecast data.

Hydrologic and hydraulic forcing

rain

Rainfall input. Can be:

- a numeric event-average intensity in mm/hour
- a GeoTIFF URL

Type:

- float | GeoTiffUrl | null

Examples:

"rain": 12.5

```
"rain": {
  "url": "https://example.com/rainfall.tif"
}
```

forecast

Activates rainfall input from forecast data.

Type:

- RainForecastOption | null

Fields:

| Field | Type | Description |
|---------------|---------|---|
| forecast_date | string | Date or latest. |
| start_time | integer | Start hour relative to forecast origin. |
| end_time | integer | End hour relative to forecast origin. |

Example:

```
"forecast": {  
  "forecast_date": "latest",  
  "start_time": 0,  
  "end_time": 24  
}
```

designstorm

Automatically sets rainfall intensity from a design-storm dataset.

Type:

- DesignStorm | null

Fields:

| Field | Type | Description |
|---------------|---------|---|
| return_period | integer | Valid values: 2, 5, 10, 20, 40, 50, 100, 200, 500, 1000 |
| duration | integer | Valid values: 3, 6, 12, 24, 48, 72, 120, 240 hours |

Example:

```
"designstorm": {  
  "return_period": 100,  
  "duration": 24  
}
```

dur

Event duration in hours.

Type:

- float | null

Example:

```
"dur": 6
```

ocean

Ocean boundary condition in meters.

Type:

- float | null

Example:

```
"ocean": 1.2
```

qin

Single discharge boundary condition using explicit coordinates and flow rate.

Type:

- DischargeBoundaryConditionOption | null

Fields:

| Field | Type | Description |
|-----------|-------|--------------------------------|
| latitude | float | Latitude in WGS84 / EPSG:4326 |
| longitude | float | Longitude in WGS84 / EPSG:4326 |
| flow_rate | float | Discharge in m ³ /s |

Example:

```
"qin": {  
  "latitude": 52.0,  
  "longitude": 5.9,  
  "flow_rate": 250.0  
}
```

bcond

Multiple discharge boundary conditions through GeoJSON points.

Type:

- GeoJsonPointsUrl | GeoJsonPoints | null

Expected point attributes:

| Attribute | Type | Description |
|--------------|--------|---|
| discharge | number | Discharge in m ³ /s |
| area | number | Drainage area in km ² |
| block_region | number | Between 0 and 1. Indicates whether incoming surrounding boundary conditions should be auto-blocked. Defaults to 1 if missing. |

Inline example:

```

"bcond": {
  "type": "geojson",
  "geojson": {
    "type": "FeatureCollection",
    "features": [
      {
        "type": "Feature",
        "properties": {
          "discharge": 3826.1831744142314
        },
        "geometry": {
          "type": "Point",
          "coordinates": [9.610291429060949, 36.99494950095745]
        }
      }
    ]
  }
}

```

Surface properties and modifiers

inf

Infiltration rate in m/hour.

Can be either:

- numeric value
- GeoTIFF URL

Type:

- float | GeoTiffUrl | null

Examples:

```
"inf": 0.005
```

```
"inf": {  
  "url": "https://example.com/infiltration.tif"  
}
```

man

Manning roughness coefficient as scalar or GeoTIFF.

Type:

- float | GeoTiffUrl | null

sm

Soil moisture as scalar or GeoTIFF.

Type:

- float | GeoTiffUrl | null

barriers

Barrier geometries as line GeoJSON.

Type:

- GeoJsonLineUrl | GeoJsonLine | null

Expected geometry:

- LineString

Expected attribute:

| Attribute | Description |
|-----------|--|
| height | Barrier height in meters. Defaults to 10 if missing. |

Example:

```
"barriers": {  
  "type": "url",  
  "url": "https://example.com/barriers.geojson"  
}
```

adaptations

Adaptation or nature-based-solution features using polygons or polylines.

Type:

- GeoJsonPolygonUrl | GeoJsonPolygon | null

Supported attributes include:

| Attribute | Description |
|---------------|----------------------------------|
| elevation | Elevation modification in meters |
| manning | Surface roughness coefficient |
| inf | Infiltration in mm/hour |
| precipitation | Rainfall in mm/hour |

Negative values indicate that the parameter should be ignored.

Example:

```
"adaptations": {
  "type": "geojson",
  "geojson": {
    "type": "FeatureCollection",
    "features": [
      {
        "type": "Feature",
        "properties": {
          "manning": "0.12",
          "id": "conservation_forest",
          "mode": "polygon"
        },
        "geometry": {
          "type": "Polygon",
          "coordinates": [[[5.95087291,52.20426972],[5.948076416,52.202513014
], [5.948859435,52.200130637],[5.954088876,52.192477034],[5.970056858,52.19705
3928],[5.970923769,52.19983069],[5.971007664,52.203841262],[5.967260361,52.20
792002],[5.962142778,52.209170992],[5.95087291,52.20426972]]]]
        }
      }
    ]
  }
}
```

This is a good option for representing restoration measures, forest patches, retention zones, or engineered interventions.

Sewer and culvert network inputs

d_sw

Automatically estimate storm-water drainage in the region.

Type:

- bool | null

swd

Provide storm-water drainage system input as line GeoJSON.

Type:

- GeoJsonLineUrl | GeoJsonLine | null

culverts

Provide culverts as line GeoJSON.

Type:

- GeoJsonLineUrl | GeoJsonLine | null

swd_eff

Sewer drain efficiency.

Type:

- float | null

sdw_set

Sewer drain setting.

Type:

- float | null

channelMv

Drainage-area threshold in km² above which a channel behaves as an infinite drain.

Type:

- float | null
-

Automation toggles

d_lu

Automatically download land-use information.

Type:

- bool | null

d_inf

Automatically download infiltration information.

Type:

- bool | null

pseudomercator

Project output grids to Web/Pseudo Mercator for easier visualization.

Type:

- bool | null

autoprocessgrids

Use larger-domain grids automatically to feed model processes into the chosen domain.

Type:

- bool | null

noautobcond

Prevent automatic boundary-condition placement during auto-hazard or auto-forecast runs.

Type:

- bool | null

noarf

Disable automatic area reduction factors for design events.

Type:

- bool | null

This is useful for large-scale simultaneous modelling of flash floods where rainfall reduction by area is not desired.

Multipliers

These fields adjust model inputs or process strengths.

| Field | Type | Description |
|-------------|------------------|---|
| mult_man | float | Manning multiplier |
| mult_inf | float | Infiltration multiplier |
| mult_rain | float | Rainfall multiplier |
| mult_chan | float or GeoTIFF | Channel-dimension multiplier |
| mult_qbcond | float | Boundary-condition discharge multiplier |
| mult_runoff | float | Runoff multiplier |

| Field | Type | Description |
|----------|-------|-----------------------------------|
| mult_fpl | float | Flood-protection-level multiplier |

Example:

```
{  
  "mult_man": 1.1,  
  "mult_inf": 0.85,  
  "mult_rain": 1.2  
}
```

Calibration

cal

Enable automatic calibration.

Type:

- bool | null

cal_man, cal_inf, cal_conc, cal_chan

Calibration ranges for selected parameters.

Type:

- CalibrationOption | null

Each accepts:

| Field | Type | Description |
|-------------|---------|--------------------------------|
| count | integer | Number of parameter variations |
| lower_limit | float | Lower bound |
| upper_limit | float | Upper bound |

Example:

```
"cal_man": {  
  "count": 6,  
  "lower_limit": 0.5,  
  "upper_limit": 1.5  
}
```

Observational inputs

These support validation and calibration workflows.

| Field | Type | Description |
|---------------|------------------------|---|
| obs_flood | float or GeoTIFF | Observed flood metric |
| obs_flood_shp | polygon GeoJSON or URL | Observed flood extent shapes |
| obs_q | point GeoJSON or URL | Observed discharge points |
| obs_wh | point GeoJSON or URL | Observed water-height points |
| d_obs_flood | float | Weight/setting for flood observations |
| d_obs_q | float | Weight/setting for discharge observations |

Helper models

DTMFilter

Used to smooth or filter terrain input.

```
{
  "intensity": 1.0,
  "iterations": 50
}
```

| Field | Type | Description |
|------------|---------|-----------------------------|
| intensity | float | Filter strength |
| iterations | integer | Number of solver iterations |

DEMOption

```
{
  "elevation_model_name": "cop30",
  "resolution": "20m",
  "bbox": [-6827737.551573, 1722546.650921, -6822960.237306, 1714291.451866]
}
```

AutoDEMOption

```
{
  "bbox": [-6827737.551573, 1722546.650921, -6822960.237306, 1714291.451866],
  "resolution": "high"
}
```

RainForecastOption

```
{
  "forecast_date": "latest",
  "start_time": 0,
}
```

```

    "end_time": 24
  }
DesignStorm
{
  "return_period": 10,
  "duration": 3
}
DischargeBoundaryConditionOption
{
  "latitude": 52.0,
  "longitude": 5.9,
  "flow_rate": 100.0
}
CalibrationOption
{
  "count": 6,
  "lower_limit": 0.5,
  "upper_limit": 1.5
}

```

Other request models

ModelExposureParameters

Used for exposure or impact workflows driven by intensity rasters.

Fields

| Field | Type | Required | Description |
|--------------------|------------|----------|--|
| i1 | GeoTiffUrl | Yes | Intensity parameter 1. Defines model domain. |
| i2 | GeoTiffUrl | No | Intensity parameter 2. Should match domain. |
| i3 | GeoTiffUrl | No | Intensity parameter 3. Should match domain. |
| i1_impactthreshold | float | No | Impact threshold for intensity parameter 1. |

Example

```
{
  "i1": { "url": "https://example.com/depth.tif" },
  "i2": { "url": "https://example.com/velocity.tif" },
  "i1_impactthreshold": 0.15
}
```

ModelDrainageParameters

Focused terrain/drainage preprocessing model.

Fields

| Field | Type | Description |
|---------|---------------|-----------------------------------|
| dem | GeoTIFF URL | Provide DEM directly |
| dfdtm | DTMFilter | Optional filter |
| d_dem | DEMOption | Download DEM automatically |
| autodem | AutoDEMOption | High-level automatic DEM workflow |

Example

```
{
  "autodem": {
    "bbox": [5.93, 52.21, 5.99, 52.18],
    "resolution": "medium"
  },
  "dfdtm": {
    "intensity": 0.8,
    "iterations": 40
  }
}
```

ModelDEMParameters

A DEM-oriented request model, structurally similar to ModelDrainageParameters, used when the focus is on terrain preparation.

Example

```
{
  "d_dem": {
    "elevation_model_name": "cop30",
    "resolution": "20m",
    "bbox": [-6827737.551573, 1722546.650921, -6822960.237306, 1714291.451866]
  }
}
```

```
}  
}
```

Practical examples

1. Quick hazard map

This is the simplest way to generate a hazard map.

```
{  
  "autohazard": {  
    "bbox": [  
      5.935549136760547,  
      52.212453671885775,  
      5.986843342154979,  
      52.18101278076109  
    ],  
    "return_period": 100,  
    "scenario": "flashfloodfluvialflood",  
    "resolution": "medium"  
  }  
}
```

What it does

- defines the simulation domain from the bounding box
- automatically configures the selected hazard scenario
- uses a 100-year return period
- produces a medium-resolution output set

Best use case

Use this for first-pass screening and rapid hazard assessments.

2. Forecast-based flood simulation

```
{  
  "autoforecast": {  
    "bbox": [  
      6.016699870346243,  
      51.88674039341924,  
      6.067621750245864,  
      51.85529950229455  
    ],  
    "date": "latest",  
  }  
}
```

```
    "resolution": "high",
    "scenario": "flashfloodfluvialflood",
    "start_time": 0,
    "end_time": 150
  }
}
```

What it does

- selects the latest forecast
- uses forecast rainfall between hour 0 and hour 150
- runs at high resolution
- applies the chosen combined scenario

Best use case

Use this for operational forecasting and early-warning workflows.

3. Dam-break style event with manual inflow boundary

```
{
  "autodem": {
    "bbox": [
      9.282646478085933,
      37.2566357736135,
      9.937936380035964,
      36.733263228301404
    ],
    "resolution": "medium"
  },
  "bcond": {
    "type": "geojson",
    "geojson": {
      "type": "FeatureCollection",
      "features": [
        {
          "type": "Feature",
          "properties": {
            "discharge": 3826.1831744142314
          },
          "geometry": {
            "type": "Point",
            "coordinates": [
              9.610291429060949,
              36.99494950095745
            ]
          }
        }
      ]
    }
  }
}
```

```

    ]
  }
},
"duration": 1,
"rain": 0
}

```

Notes

The source model actually defines event duration as dur. If your API layer expects dur, prefer this canonical form:

```

{
  "autodem": {
    "bbox": [9.282646478085933, 37.2566357736135, 9.937936380035964, 36.73326
3228301404],
    "resolution": "medium"
  },
  "bcond": {
    "type": "geojson",
    "geojson": {
      "type": "FeatureCollection",
      "features": [
        {
          "type": "Feature",
          "properties": {
            "discharge": 3826.1831744142314
          },
          "geometry": {
            "type": "Point",
            "coordinates": [9.610291429060949, 36.99494950095745]
          }
        }
      ]
    }
  },
  "dur": 1,
  "rain": 0
}

```

What it does

- generates terrain automatically
 - injects an inflow hydrograph-like boundary using a point discharge
 - sets rainfall to zero
 - simulates a short event duration suitable for a release or breach scenario
-

4. Hazard scenario with nature-based solutions

```
{
  "autohazard": {
    "bbox": [
      5.942542346939466,
      52.21722428551637,
      5.99384205847215,
      52.185783394391684
    ],
    "return_period": 100,
    "scenario": "flashfloodfluvialflood",
    "resolution": "medium"
  },
  "adaptations": {
    "type": "geojson",
    "geojson": {
      "type": "FeatureCollection",
      "features": [
        {
          "id": "595aeec2-1b59-4e15-a347-5274285fc3c1",
          "type": "Feature",
          "properties": {
            "ksat": "119",
            "man": "",
            "elev": "",
            "rain": "",
            "id": "conservation_forest",
            "manning": "0.12",
            "mode": "polygon"
          },
          "geometry": {
            "type": "Polygon",
            "coordinates": [
              [
                [5.95087291, 52.20426972],
                [5.948076416, 52.202513014],
                [5.948859435, 52.200130637],
                [5.954088876, 52.192477034],
                [5.970056858, 52.197053928],
                [5.970923769, 52.19983069],
                [5.971007664, 52.203841262],
                [5.967260361, 52.20792002],
                [5.962142778, 52.209170992],
                [5.95087291, 52.20426972]
              ]
            ]
          }
        }
      ]
    }
  }
}
```

```
}  
}  
}
```

What it does

- creates a standard hazard run
 - overlays adaptation geometry
 - modifies at least one surface property inside the polygon, such as Manning roughness
 - can be used to assess nature-based or land-management interventions
-

5. Manual rainfall event with custom DEM

```
{  
  "dem": {  
    "url": "https://example.com/dem.tif"  
  },  
  "rain": 25,  
  "dur": 3,  
  "man": 0.05,  
  "inf": 0.002,  
  "pseudomercator": true  
}
```

Best use case

Use this when all key forcing layers are already available and you want full control over the setup.

6. Design storm with automatic DEM and output projection

```
{  
  "autodem": {  
    "bbox": [5.94, 52.21, 5.99, 52.18],  
    "resolution": "high"  
  },  
  "designstorm": {  
    "return_period": 50,  
    "duration": 24  
  },  
  "mult_rain": 1.1,  
  "pseudomercator": true  
}
```

7. Calibration setup

```
{
  "autohazard": {
    "bbox": [5.94, 52.21, 5.99, 52.18],
    "return_period": 100,
    "scenario": "flashfloodfluvialflood",
    "resolution": "medium"
  },
  "cal": true,
  "cal_man": {
    "count": 6,
    "lower_limit": 0.7,
    "upper_limit": 1.4
  },
  "cal_inf": {
    "count": 5,
    "lower_limit": 0.5,
    "upper_limit": 1.8
  }
}
```

Output files

A successful simulation typically returns a list of files.

Example:

```
{
  "status_code": 200,
  "message": "Model executed successfully",
  "data": {
    "files": [
      {
        "name": "whout.tif",
        "type": "ModelOutputFile",
        "href": "https://..."
      },
      {
        "name": "qout.tif",
        "type": "ModelOutputFile",
        "href": "https://..."
      },
      {
        "name": "dem.tif",
        "type": "ModelOutputFile",
        "href": "https://..."
      }
    ]
  }
}
```

```
    },
    {
      "name": "vel.tif",
      "type": "ModelOutputFile",
      "href": "https://..."
    },
    {
      "name": "velx.tif",
      "type": "ModelOutputFile",
      "href": "https://..."
    },
    {
      "name": "vely.tif",
      "type": "ModelOutputFile",
      "href": "https://..."
    },
    {
      "name": "channel.geojson",
      "type": "ModelOutputFile",
      "href": "https://..."
    },
    {
      "name": "bcond.geojson",
      "type": "ModelOutputFile",
      "href": "https://..."
    },
    {
      "name": "swd.geojson",
      "type": "ModelOutputFile",
      "href": null
    },
    {
      "name": "runoff.tif",
      "type": "ModelOutputFile",
      "href": "https://..."
    },
    {
      "name": "stdout.txt",
      "type": "MetaData",
      "href": "https://..."
    },
    {
      "name": "stderr.txt",
      "type": "MetaData",
      "href": "https://..."
    }
  ]
},
"errors": null
}
```

Common outputs

| File | Meaning |
|-----------------|---|
| whout.tif | Flood depth raster in meters |
| qout.tif | Peak discharge raster in m ³ /s |
| dem.tif | Terrain elevation raster in meters |
| vel.tif | Peak flow velocity magnitude in m/s |
| velx.tif | Peak velocity x-component |
| vely.tif | Peak velocity y-component |
| channel.geojson | River or channel network geometry |
| bcond.geojson | Water-source or boundary-condition geometry |
| swd.geojson | Storm-water drainage geometry |
| runoff.tif | Runoff raster |
| stdout.txt | Model run log |
| stderr.txt | API/runtime diagnostics |

About href

- If href is a URL, the file is available for download.
 - If href is null, that output exists logically but no downloadable file was generated or published.
-

Validation notes and implementation details

Boolean handling

Boolean fields are converted internally to lowercase strings:

- true
- false

Numeric coercion

Some numeric fields are passed to the execution backend as strings, especially for mixed-type fields such as:

- inf
- rain
- man
- sm
- mult_chan

Command-line serialization

Several helper models expose a `toCommandLineOption()` method. This means the API layer converts structured JSON into positional command-line arguments behind the scenes.

This is internal behavior, but it explains why fields like `bbox`, `designstorm`, `forecast`, and `qin` are grouped into dedicated option objects.

Recommended usage patterns

Fastest way to get started

Start with `autohazard`.

It is the most compact entry point and needs only:

- `bbox`
- `scenario`
- `return_period`
- `resolution`

Best option for operations

Use `autoforecast` when you need near-real-time or forecast-driven mapping.

Best option for research-grade custom runs

Provide:

- `dem`
- `rain` or `forecast`
- `inf`
- `man`
- `bcond`
- `adaptations`
- calibration and multiplier options as needed

Best option for intervention studies

Use `autohazard` plus `adaptations`.

Common pitfalls

1. Using `duration` instead of `dur`

The model definition uses `dur`. If your external examples or wrapper use `duration`, confirm whether your API translates it. The canonical field in the provided Pydantic model is `dur`.

2. Invalid design storm values

Only the listed return periods and durations are valid for `designstorm`.

3. Wrong GeoJSON geometry type

Make sure each field receives the expected geometry family:

- `barriers`, `swd`, `culverts`: lines
- `bcond`, `obs_q`, `obs_wh`: points
- `adaptations`, `obs_flood_shp`: polygons or compatible shapes

4. Missing attributes in GeoJSON

Some layers depend on attributes such as:

- `height`
- `discharge`
- `manning`
- `elevation`
- `block_region`

Missing attributes may trigger fallback defaults or reduce model realism.

5. Bounding-box order confusion

Be consistent with the documented `bbox` ordering used by your API wrapper.

Minimal request cookbook

Hazard

```
{  
  "autohazard": {  
    "bbox": [5.94, 52.21, 5.99, 52.18],  
    "return_period": 100,  
    "scenario": "flashflood",  
    "resolution": "medium"  
  }  
}
```

```
}  
}
```

Forecast

```
{  
  "autoforecast": {  
    "bbox": [5.94, 52.21, 5.99, 52.18],  
    "date": "latest",  
    "scenario": "flashfloodfluvialflood",  
    "start_time": 0,  
    "end_time": 72,  
    "resolution": "high"  
  }  
}
```

Manual inflow event

```
{  
  "autodem": {  
    "bbox": [9.28, 37.25, 9.94, 36.73],  
    "resolution": "medium"  
  },  
  "qin": {  
    "latitude": 36.9949,  
    "longitude": 9.6103,  
    "flow_rate": 3826.18  
  },  
  "dur": 1,  
  "rain": 0  
}
```

DEM download only

```
{  
  "autodem": {  
    "bbox": [5.94, 52.21, 5.99, 52.18],  
    "resolution": "high"  
  }  
}
```

Summary

The FastFlood API provides a compact but highly flexible simulation interface. The recommended way to think about it is:

- use **automatic options** for speed
- use **manual data inputs** for control

- use **GeoJSON and GeoTIFF** for spatial customization
- use **adaptations, calibration, and multipliers** for scenario analysis
- inspect returned file URLs to retrieve raster, vector, and log outputs

For most users, the best first call is a small autohazard request. From there, forecasting, intervention modelling, calibration, and advanced hydraulic forcing can be added incrementally.